

ISADORA

2.0 EFFECTS

2.1 IMAGE-BASED EFFECTS

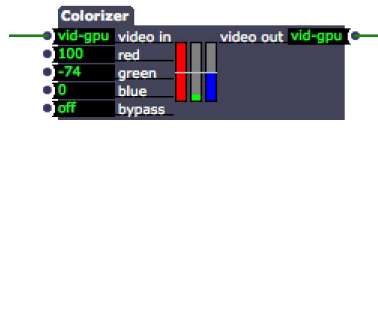


IMAGE-BASED EFFECTS change the visual style of a video feed - they are not affected by motion.

You can change the PROPERTIES and amount of an Effect by changing the INPUTS on the left

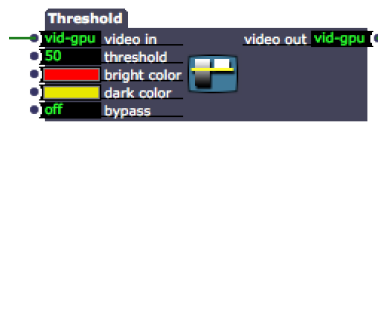
COLORIZER

Quickly alter the RGB properties of a video.



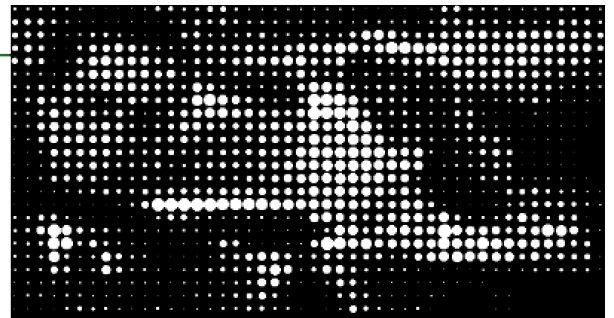
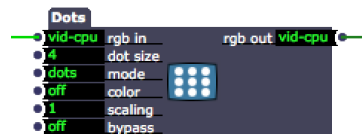
THRESHOLD

Create striking colour contrasts, and even add alpha channels to a video.



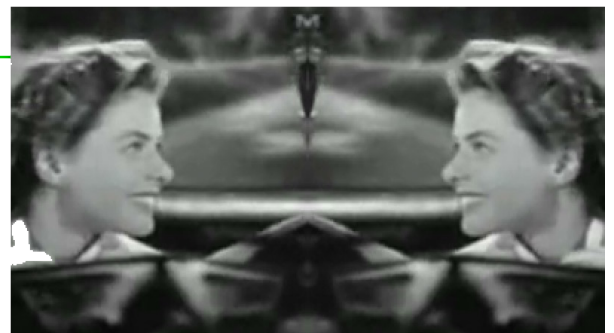
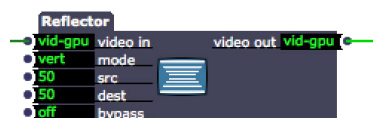
DOTS

A quick and easy halftone effect. The bigger the dot size, the more abstract the image becomes.



REFLECTOR

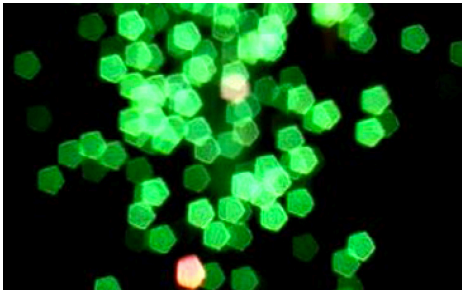
Add a reflection plane to your video to create a basic mirrored effect.



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2.2 TIME-BASED EFFECTS

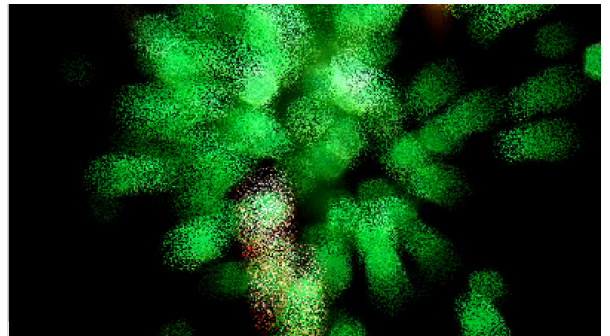


TIME-BASED EFFECTS change the visual style of a video feed in relation to the motion of that video feed. They take into account changes between frames to create their effect.

You can change the PROPERTIES and amount of an Effect by changing the INPUTS on the left

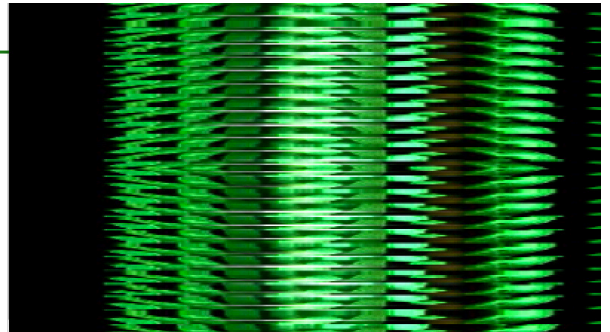
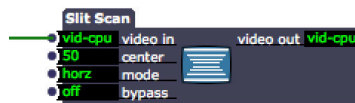
SHIMMER

Breaks up an image and reconstructs over a set number of frames. Movement is abstracted. Very effective with live video inputs.



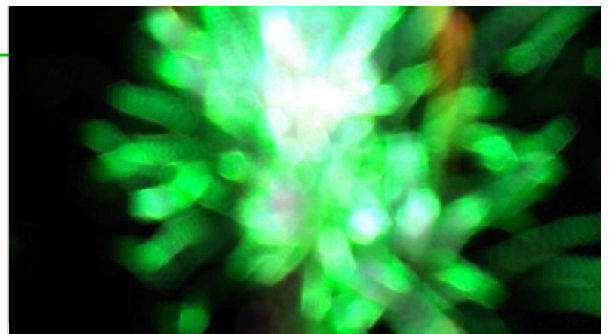
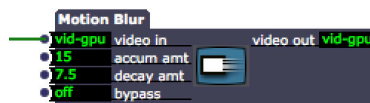
SLIT SCAN

Scans a set plane of the image and extrapolates it over time.



MOTION BLUR

Creates a smooth blur that gives an effective painterly quality to movement.



DIFFERENCE

Highlights the difference between each frame - effectively visualising movement. Powerful when used in camera tracking.

