Stage Preview

Displays a thumbnail image of the current output to a Stage.

The Stage Preview control shows you a thumbnail of what is appearing on any of Isadora's Stage outputs. Some important points:

Speed: The Stage Preview Control must read data back from your graphics card using OpenGL. The performance impact of using this control can vary greatly depending on the video card you are using.

Resolution: The resolution of the Stage Preview image is set in the Stage tab of the Preferences. Here you determine the actual resolution of the image that is shown in the Stage Preview. By default the resolution is low, to ensure that computers with older graphics cards don't experience performance problems. But on more recent computers you can increase this value to something like 320x240 without a significant performance hit.

Compatibility: We have seen issues when testing with some older graphics cards because of their OpenGL driver implementation. If you experience crashes when using the Stage Preview control, then switch the Stage Preview Mode in